

Imagina (Chapter 5)

S L A R E L L I D R O C O I D N E C N I
Q B V R E C I C L A R X F A W R A M D A
P R C R A L I G I V A L I V I A R Z F N
E R Z O Q G O N U O T O R A R U S A B U
B Y O P N A O S V T L T N A S J L Z C L
T O V T J E B A E E Z O X Ó T E J L A S
E V S O E N J C V R B U B E M N O A Z H
C A H Q K G Z O W P P E A M C L A T A V
H C W V U C I D N E A G I O Í H U U R O
O A X E W E Q D Y L M D R V R S Z P G A
R E C U R S O S O I E E E O Z A D E P A
O Q G N J K F W N G N S L X G R A H C E
L Á R B O L M D O R A A I Y S D M W V R
L L S A L I D A M O Z R B M O R U P A D
E O X M S E M I L L A R R E I T G T O A
B S M E L B A T O P R O E J W W O F A Ñ
B S K D I S P A R A R L A O U G K V O I
Y H I H U R A C Á N E L I R A D L P C N
H S E Q U Í A E M P E O R A R X I R E O
I C C O M B U S T I B L E R M Z W V S I

SEA
SUN
LEAF
EXIT
LUNG
EARTH
MONKEY
HARMFUL
OUTDOORS
CHALLENGE
TO USE UP
RESOURCES
TO THREATEN
MALE PRISONER
MOUNTAIN RANGE

COW
TREE
MOON
SEED
PIECE
DANGER
SYMBOL
TO HUNT
TO WATCH
DRINKABLE
HURRICANE
TO RECYCLE
PURE / CLEAN
TO THROW AWAY
TO RELIEVE / TO SOOTHE

DRY
FUEL
FIRE
ROOF
TRASH
RABBIT
FOREST
DROUGHT
TO SHOOT
BEAUTIFUL
PROTECTED
DEVELOPMENT
TO GET WORSE
TO GET BETTER
TO PUT UP WITH/ TO TOLERATE

Solution

S L A R E L L I D R O C O I D N E C N I
Q B V R E C I C L A R X F A W R A M D A
P R C R A L I G I V A L I V I A R Z F N
E R Z O Q G O N U O T O R A R U S A B U
B Y O P N A O S V T L T N A S J L Z C L
T O V T J E B A E E Z O X O T E J L A S
E V S O E N J C V R B U B E M N O A Z H
C A H Q K G Z O W P P E A M C L A T A V
H C W V U C I D N E A G I O I H U U R O
O A X E W E Q D Y L M D R V R S Z P G A
R E C U R S O S O I E E E O Z A D E P A
O Q G N J K F W N G N S L X G R A H C E
L Á R B O L M D O R A A I Y S D M W V R
L L S A L I D A M O Z R B M O R U P A D
E O X M S E M I L L A R R E I T G T O A
B S M E L B A T O P R O E J W W O F A Ñ
B S K D I S P A R A R L A O U G K V O I
Y H I H U R A C Á N E L I R A D L P C N
H S E Q U Í A E M P E O R A R X I R E O
I C C O M B U S T I B L E R M Z W V S I